

RECLAIM

— DETROIT —











THE MISSION



Reclaim Detroit is a social enterprise using deconstruction and material reuse to transform urban blight into social and economic value.

- □ Deconstruction
- **☐** Material Distribution (Wholesale / Retail)
- ☐ Mill Shop
- Job Training

Triple Bottom Line Outcomes

- Save material from the landfill
- Create jobs and training opportunities
- Make profit to sustain the enterprise



Background



2010 – Create the Workforce:

EcoWorks (formerly WARM Training Center) Initiates massive weatherization and deconstruction workforce development program funded by Pathway out of Poverty. Trains over 300.



2011 – Build the Organization (the Industry?):

Reclaim Detroit is created as a social enterprise incubated by EcoWorks



\$300,000 seed money in first year provided by EcoWorks and various funders and partners

- Equipment
- Warehouse(s)
- Mill Shop
- (Labor)



THE CONTEXT: DETROIT



Motor City to "Shrinking City"

Bankruptcy to Duggan

Gilbert effect, Downwtown through Midtown

Joblessness + Blight + Deconstruction = OPPORTUNITTY



THE ECOSYSTEM





Deconstruction



Material
Distribution
(Wholesale &
Retail)





SEPARATE SOLUTIONS





Deconstruction



Material
Distribution
(Wholesale
& Retail)





The Blight Battle Begins



In 2013 the Blight Task Force is created to reorganize and ramp up efforts...

- Deconstruction can be part of solution (YAY!)
- Deconstruction needs to be cheap and fast = scalable
- Rethink our triple bottom line focus

Deconstruction can be means to an end...

- Social = Create jobs / training opportunities for people facing barriers to employment
- **Environmental**= Remove blighted properties sustainably
- **Economic** = Recover massive amounts of usable resources sufficient to create consistent supply chain

- Can't be performed by new trainees alone
- Must leverage skill sets of experienced construction and demolition contractors
- Multi-tiered Training for existing contractors AND people facing barriers
- "Green economy is for everyone" (still)
- **❖** Today...
- Over 300 trainees
- ❖ 10 contractors trained up



Reclaim Detroit at Scale



- Salvaging 60% for reuse could cycle 672,000,000 pounds of materials back into the economy
- Over 49,000,000 board feet of old growth timber saved from the landfill
 - Hundreds of new "green collar" jobs throughout the ecosystem at multiple skill levels – "Green for All"
- 5x economic multiplier effect from deconstruction to end-user

Deconstructing 7000 abandoned structures would create \$458,500,000 in economic activity.



Feb 3, 2016: The Fire





www.crowdrise.com/supportreclaimdetroit



Recovery and Expansion



- Expand Workforce Development
- > Train and place 70 local people by March 2017
 - Preconstruction Skills (including deconstruction)
 - Critical certifications including OSHA, Lead and Asbestos
 - **➤** OJT Field Experience
 - Carpentry and other construction trades
 - Shop Skills and Woodworking
 - > Asbestos Worker
- ➤ Establish Reuse Hub with City of Detroit
- > Stimulate manufacturing network



Lessons Learned



- 1. Do not try to save the WHOLE world
- 2. Define your model
 - Don't bite off more than you can chew
 - Beware of "mission drift"
 - Collaborate / Partner to complete the ecosystem
- 3. Invest in the right people early management and field leadership
 - Business Saavy Leadership
 - Financial Controls / Systems / Processes
 - Avoid undercapitalization
- 4. Don't forget about policy BUT build model based on current conditions

<u>C</u>ommitment – to social and environmental impact

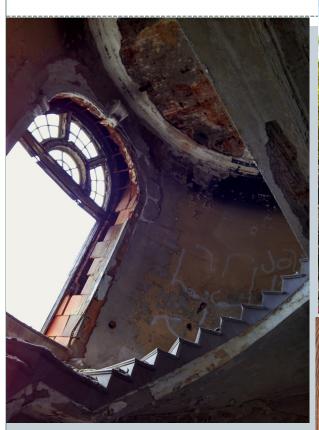
<u>C</u>larity – mission / markets / model / operations = sustainability

Capital – financial and human and collaborative



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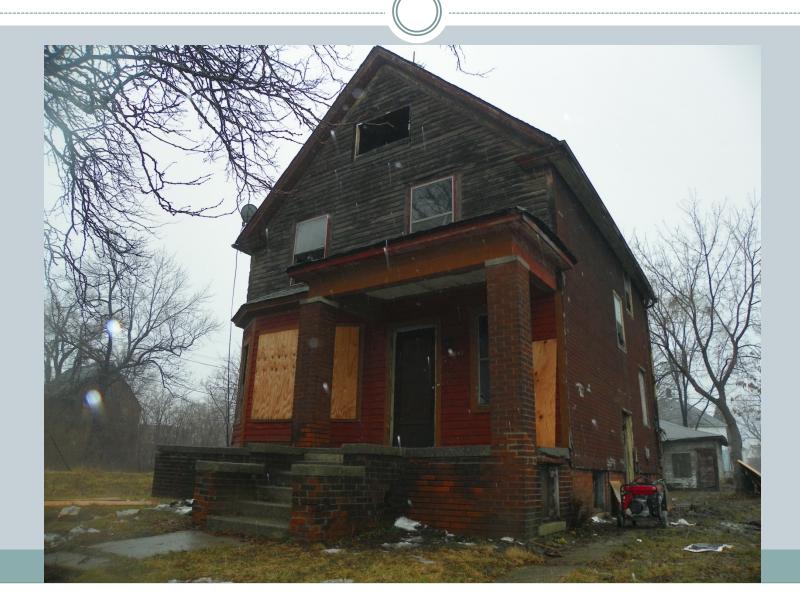






DECONSTRUCTION

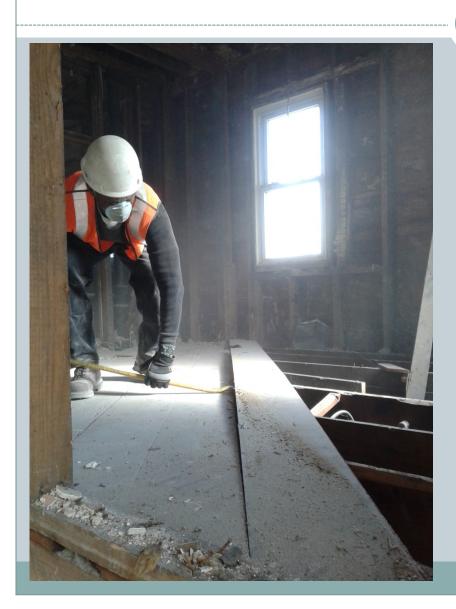


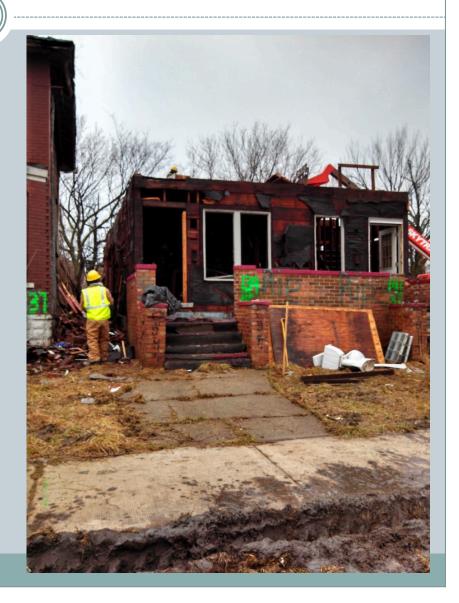




DECONSTRUCTION









DECONSTRUCTION









MATERIAL DISTRIBUTION







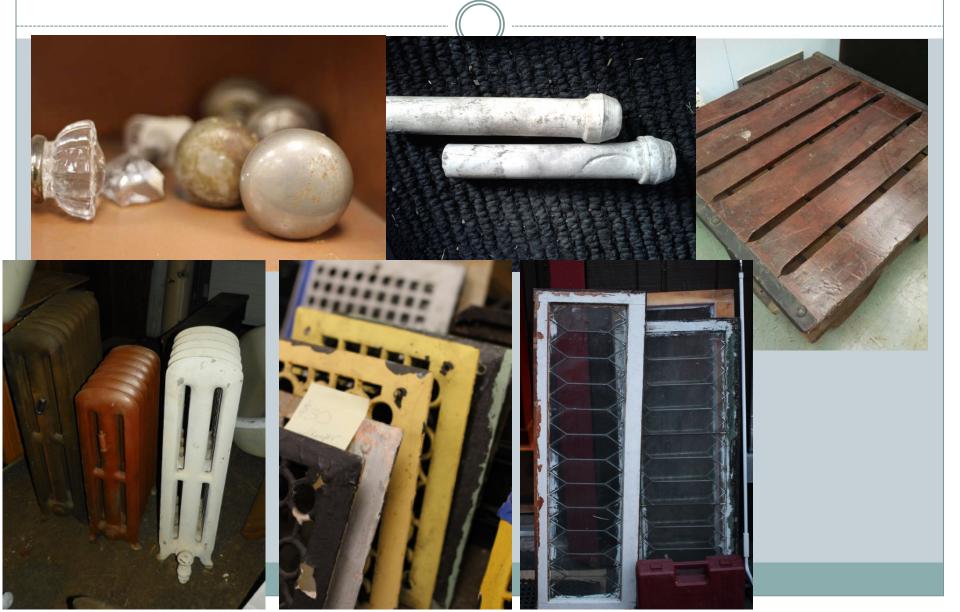






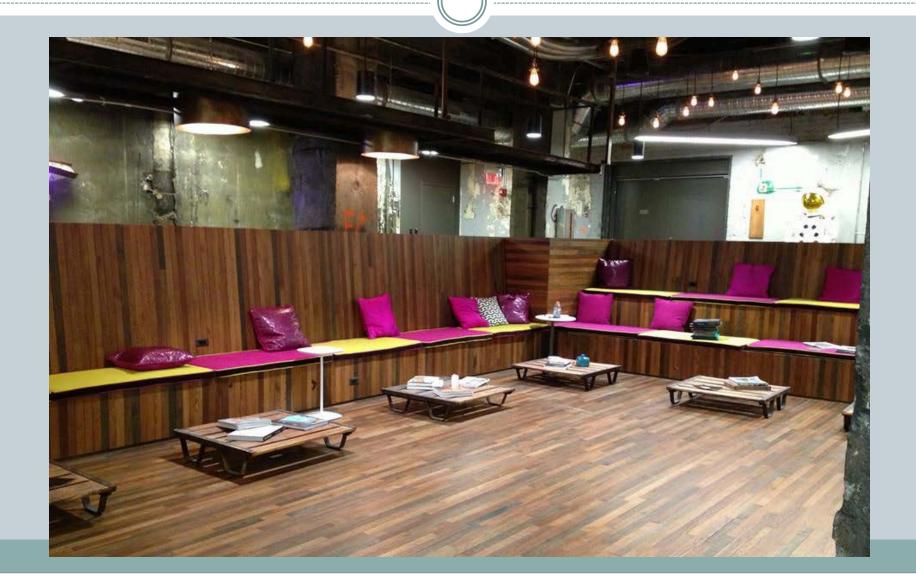
MORE RETAIL





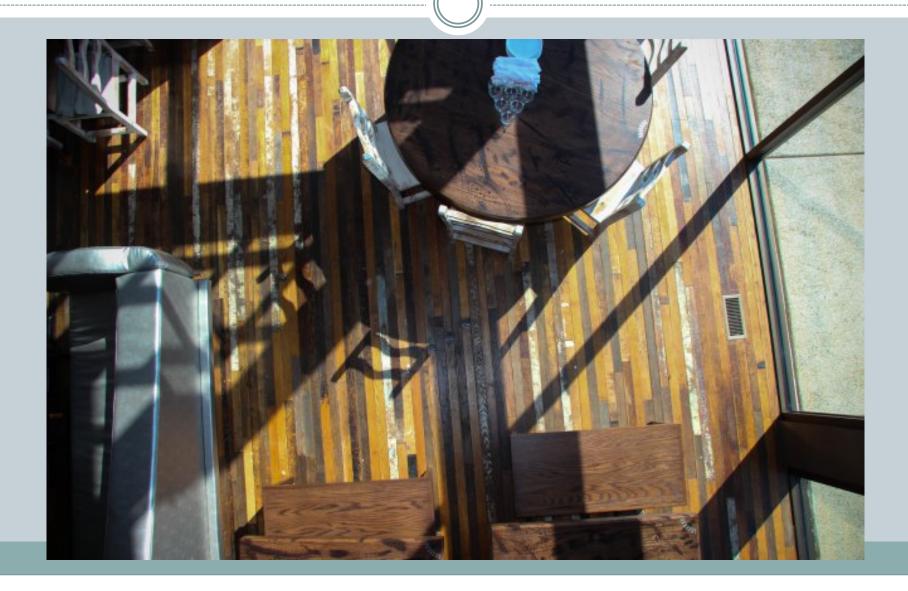


















































THANK YOU



